



UGG NEWS

Welcome to the first issue of the Unique Gifts and Games Newsletter! October promises plenty of new releases and exciting events, and Unique Gifts and Games is certainly the place to be.

Last month we were able to attend our distributor's open house. We demoed quite a few games and let's just say there is a lot of cool stuff in the pipeline. One of the show favorites was the *Adventurers Board Game*. In *The Adventurers*, each player competes for lost treasure while avoiding a series of perilous pitfalls such as a pit of molten lava and stone walls that close with each turn. Anyone who has seen the opening to *Raiders of The Lost Ark* can easily imagine the game. It is quick paced, fun and exciting.

The convention was also full of interesting rumors. We found out that Hero-scape plans to release a new set next year that is based on the world of *Dungeons and Dragons*. Rumor has it that the set includes full

support in the form of a starter and a series of booster sets. We also heard that Z-Man games plans to issue a customizable racing game in the vein of *Car Wars* and *Deathrace 2000*. Expect that sometime next year.

There is also some great news for all you comic fans. Neca collectibles has announced it's purchase of Wizkids. What does this mean for gamers? How about the rebirth of Heroclix? *Marvel Heroclix: The hammer of Thor* releases in November and includes popular characters such as Thor and Captain America, as well as new comic favorites like *The Runaways*. Anyone interested should ask about our in store promotion: buy a brick of boosters and receive a free exclusive figure!

There are plenty of events this month at Unique Gifts and Games. October 3rd sees the kickoff of the next *War-machine* and *Hordes*

league, so dust off those figures and get in some games.

What is October without Halloween? Well not much, and we'll be celebrating the holiday with our Halloween Party on October 31st. Events include a costume contest, tarot card readings, and plenty of Halloween themed games.

Interested in trying a new game? We're here to help. We're stacked to the brim with a huge variety of demo board games. See page 4 for a complete listing of what we have to offer.

To find out more about events in store, new releases, and general news be sure to sign up for our email list.

October is shaping up to be quite a month here at Unique Gifts and Games, don't miss out!

Champions' Corner- September's Winners

- *Monsterpocalypse Two Monster Event*, September 7th- Anthony Barnstable
- *Magic Sealed Deck Draft*, September 12th- Rich Comiskey
- *Monsterpocalypse Tournament*, September 20th- Brian Keenan
- *Magic Sealed Deck Draft*, September 26th- Ken Weissheimer

October 2009

| Sun | Mon | Tue | Wed | Thu | Fri | Sat |
|--|--|-----|--|--|--------------------------------------|--|
| | | | | 1 | 2 | 3 |
| | | | | <i>Board Game Night 7-9pm</i> | <i>Check your six! 6:30-9pm</i> | <i>Warmachine Hordes league Week one</i> |
| 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| <i>Warmachine Hordes league Week one</i> | <i>Warmachine Hordes league Week one</i> | | <i>Monsterpocalypse Tournament 6-9 pm</i> | <i>Board Game Night 7-9 pm</i> | | <i>Warmachine Hordes league Week two</i> |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 |
| <i>Warmachine Hordes league Week two</i> | <i>Warmachine Hordes league Week two</i> | | <i>Castle Panic Board Game Demos 2-9pm</i> | <i>Board Game Night 7-9 pm</i> | <i>Check your six! 6:30-9pm</i> | <i>Warmachine Hordes league Week three</i> |
| 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| <i>Warmachine Hordes league Week three</i> | <i>Warmachine Hordes league Week three</i> | | <i>Uncharted Seas Demos 2-9 pm</i> | <i>Board Game Night 7-9 pm</i> | | <i>Warmachine Hordes league Week four</i> |
| 25 | 26 | 27 | 28 | 29 | 30 | 31 |
| <i>Warmachine Hordes league Week four</i> | <i>Warmachine Hordes league Week four</i> | | <i>Arcane Legions Demos 2-9pm</i> | <i>Board Game Night 7-9 pm</i> | <i>Check your six! 6:30-9 pm</i> | <i>Halloween party!</i> |

Grind!! Steam Powered Sport from Privateer Press

Suspended just above a lake of seething magma, this flame-scorched arena is ground zero for the most brutal sport ever created—Grind! Here 10-ton, ash-spewing, steam-powered robots called steamjacks fight to move a giant, spiked ball into the other team's goal. Using every weapon in their arsenal, these steamjacks slam, smash, and crush their way through the opposition as they tirelessly slug it out for the title.

The Destructodome is the battlefield for two rival teams of armored metal warriors: the Iron Storm and the Steel Fury. With their eyes on the prize these two teams will stop at nothing to own the blistering field, so pack your play-book with cunning maneuvers, loadout

your team with devastating weaponry, and get ready to stake your claim to glory.

Grind was one of the products we were able to demo at our distributor open house and it is a great game. **Customizable war-jacks**, quick and brutal play, and plenty of plays and special weapons keep it fun and fast paced. Grind releases this month, be sure to give it a try.



Box Contents: Game Board, 2 Pillars, 1 Spiked Ball, 10 Customizable Steamjacks, 32 Detachable Steamjack Arms, 24 Specialty Dice, 11 Game Tokens, 1 Rulebook, 2 Quick-Reference Sheets

Arcane Legions— The Mass Action Miniature Game

The year is 37 BCE. Mysterious energies have scorched the Earth, leaving behind a changed world of eldritch creatures and mystic powers. The Middle East is in flames. Augustus' Rome, Cleopatra's Egypt, and the Chinese Han Dynasty battle to dominate a world in chaos. Their huge arcane armies, like none ever seen before, clash to the death amid the ruins of even more ancient civilizations. This is Arcane Legions™, brought to you by Wells Expeditions™.

The unique formation-base system of Arcane Legions easily allows players to

control massive Roman, Egyptian, and Han armies. By placing figures into specific formation positions, the player selects the unit's combat capabilities.

Movement and combat are fast and deadly, using an abstracted movement system and a simple dice-off combat mechanic. As a unit takes damage, figures are removed from its formation base, reducing occupied positions and thus the capabilities of the unit.

Arcane Legions releases in October and seems to be quite popular already. It has a great low price point and is a fun and easy to learn system. Check out www.arcanelegions.com for more information.



Magic The Gathering— Zendikar

Enter a plane filled with lethal risks and priceless rewards. On Zendikar, mana works in ways never before experienced. This mana is Zendikar's unique treasure, one that planeswalkers from across the Multiverse risk their lives to acquire. Dare to join them.

Zendikar is a world of adventure and reward for those with the

courage to brave its perils. You can explore this new world through official previews, starting September 7 on magicthegathering.com.

Zendikar is a new world for **Magic: The Gathering**, and is the first set in the *Zendikar* block. It features 249 black-bordered cards, including randomly inserted pre-

mium versions of all cards in the set. It will be available in booster packs, intro packs, and fat packs.

Fans of Magic know how quick our 2010 boosters sold out, and there's no reason to believe it will be different with *Zendikar*. *Zendikar* releases October 2, be sure to stop by and get yours.

Game Spotlight– Castle Panic

Castle Panic was yet another game we were able to demo last month. In Castle Panic, players work to defeat rampaging hordes of Goblins, Orcs and Trolls intent on destroying their fortress.

One of the great features of Castle Panic is the multitude of ways the game can be played, including standard play, a co-op version where players work to defeat the game itself, Overlord, where many players play against one, and even rules for solitary play.

The game is fun, easy to pick up, and, with the Master Slayer rule, quite competitive. With Master Slayer, each player competes against

his friend to see who can slay the most of the evil creatures besieging their fortress.

The game includes everything needed for 1-6 players to participate. It is intended for ages ten and up and takes less than an hour to play. At a very reasonable price point of only 35.00, Castle Panic is sure to be an excellent addition to any board game collection, or a great gift, especially with the holidays fast

approaching. Interested? We have a demo copy in store, free to try, and a demo day on October 14th, anytime between 2 and 9.



Game Review– Pulp City

Do you like superheroes, giant apes, and alien invaders? Looking for a quick, easy to start and fun to play skirmish game? Well, Pulp City might just be the game for you. Pulp City, created by Poland based Pulp Monsters, is a world set in the 1980s and firmly entrenched in popular fiction.

The core mechanic of the game is the opposed roll. Both players roll a d6, add the corresponding traits, be it energy vs. agility, brawl vs. defense, etc. Any points that the attacker scores over the defender results in damage.

The game play is quick and fun, with an alternating activation system and tons of special actions and abilities, including throwing cars and flying. Turns take as long as you have action points, which are greater as the game size grows larger.

The game is based on characters, and every model in the game is a named, unique model. There are resources, such as sentry robots and police, but it is the “Supremes” that make the game, and which can also break it. There seems to be a bit of a power difference between some characters, although it may prove that some need to be played more subtle than others.

One thing that will divide people over Pulp City is the current lack of a physical rulebook. The rules are free online, which is nice, but some people do prefer to have a hardcopy. The company head has stated that there will be a book soon, along with rules for monsters, team bonuses, and possibly a “create a hero” section.

The models are worth mentioning as well, and will again divide people on the game. Many of the original models are simply adequate, yet over time

they have been getting better and better and some of the recent releases are quite spectacular.

Overall Pulp City is an enjoyable game that has room for improvement. The setting allows it to stand out from other games, and the small buy in fee is great, as a beginning game only requires three models.

Check out www.pulp-city.com for more information and the free downloadable rules. The websites forums even have the character cards so you can check each one out before you commit to buying. Be on the lookout for demo event announcements at Unique Gifts and Games, and check out the Heroes and Villains starter boxes, currently in stock.

Rating– 4 out of 5

Demo a Board Game! Sample copies available for in store use!

| | | |
|-----------------------------|---------------------------------|----------------------------------|
| Ad Astra | Fuedo | Settlers of Catan |
| Age of Conan | Formula De | Shadows over Camelot |
| Agricola | Fury of Dracula | Shear Panic! |
| Android | Hamburgum | Small World |
| Arkham Horror | Humans! | Snow Tails |
| Bacchus Banquet | Iron Dragon | Space Alert |
| Battlestar Galactica | Jamaica | Space Race |
| Bloodbowl | Kung-Fu Samurai | Starcraft |
| Bohnanza | La Strada | Station Master |
| Bump in the Night | Lascaux | Steam |
| Carcassone | Ligretto | Stone Age |
| Castle Panic | Lord of the Rings Confrontation | Street Illegal |
| Catan the Card Game | Mille Bornes | Sutter's Mill |
| Catan Germany | Monuments | Tannhauser |
| Chang Cheng | Munchkin: Bites | The Haunting House |
| Change Horses | Oregon | The Three Commandments |
| Chess | Pack n' Stack | Ticket to Ride |
| Chinatown | Pit | Tide of Iron |
| Civilization | Pizza Box Football | Tikal |
| Clue the Card Game | Power Grid | Tomb |
| Conflict of Heroes | Puerto Rico | Twilight Imperium |
| Cosmic Encounter | Race for the Galaxy | When Darkness Comes |
| Cthulhu Rising | Red November | Wings of War |
| Dominion | Risk | Witch's Brew |
| Dragon Parade | Robo Rally | World of Warcraft |
| Empire Builder | Runebound | World of Warcraft Adventure game |
| Fast Flowing Forest Fellers | San Juan | Zombiededdon |
| | | Zombies!!! |

New this Month

Just a few of the new releases you can find in store this month...

UNIQUE GIFTS AND GAMES

82 Center Street
Grayslake, IL. 60030

Phone: 1-847-548-8270
Email-keonard@comcast.net

Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

www.uniquegg.com

Be sure to visit the *City of Gamers* forum, link in our resource section.

- Monsterpocalypse Series 4 Monsterpocalypse Now
- Continued releases for the all-new Retribution Warmachine Faction
- Games Workshop Space Wolves Codex and Miniature line
- The Adventurers Board Game
- Magic the Gathering: Zendikar
- Privateer Press' Grind Board Game
- Arcane Legions Mass Action Miniatures Game
- Dungeons and Dragons Primal Power Supplement
- **Look for upcoming Halloween Party information for Oct. 31st!!**

In Case You Missed It...

Just in case you missed it, here's a recap of September...

- Privateer Press released the **Retribution of Scyra**, the first new faction for Warmachine. Along with new releases for Hordes, including **Skorne Tyrant Rhadeim** and **Trollblood Whelps**.
- Fantasy Flight put out the much awaited **Pegasus Expansion** for the Battlestar Galactica board game, along with **Chaos in the Old World** and **Middle Earth Quest** board games.
- We received our stock of Wyrld Games hugely demanded **Malifaux**, a skirmish game with a Victorian/old west feel and a beautiful line of miniatures to accompany it.
- Wizards released **Dungeon Masters Guide 2** and **Revenge of the Giants** for Dungeons and Dragons 4th edition.
- We stocked **Comic-Con Exclusive black and white Dr. Who figures**. We have both the first and second doctor in stock. We also recieved the **Tardis U.S.B. Hub**.
- August saw the release of **The Pathfinder RPG Core Rulebook**. Anyone who is a fan of D&D 3.5 shouldn't miss this one.
- **Level Up #2**, slated for a July release, finally came in.